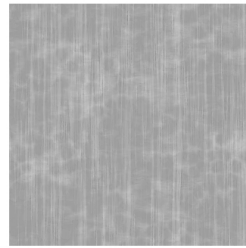
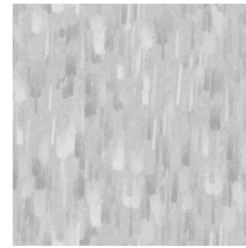


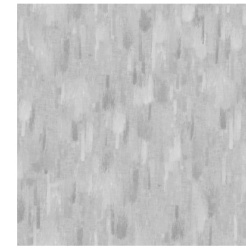
Art01



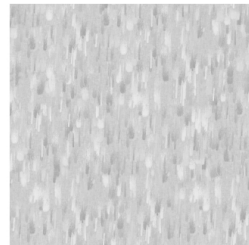
Art02



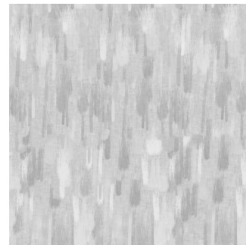
Art03



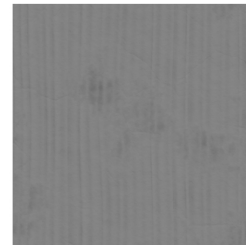
Art04



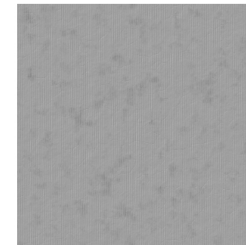
Art05



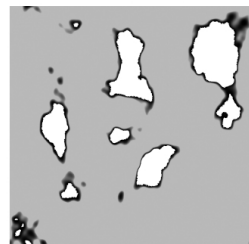
Art06



Cardboard01



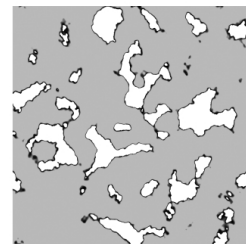
Cardboard02



Combustion01



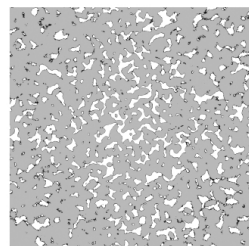
Combustion01_alpha



Combustion02



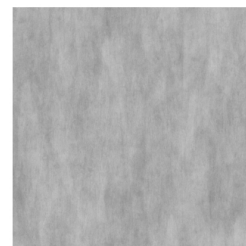
Combustion02_alpha



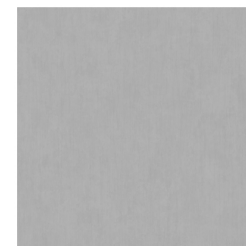
Combustion03



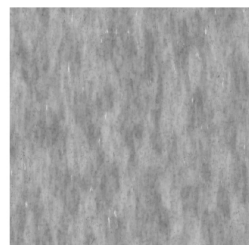
Combustion03_alpha



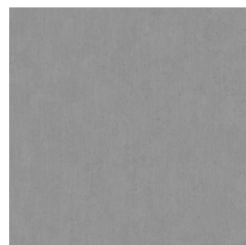
Concrete01



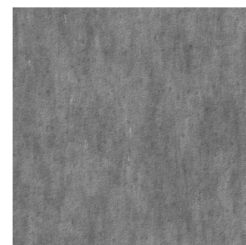
Concrete02



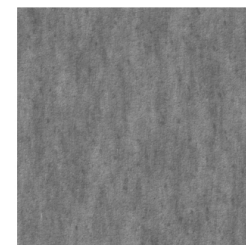
Concrete03



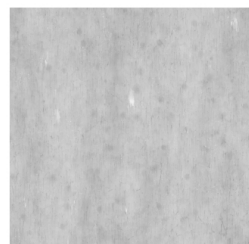
Concrete04



Concrete05



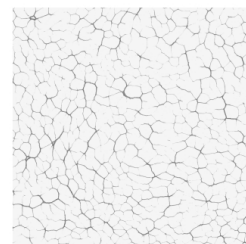
Concrete06



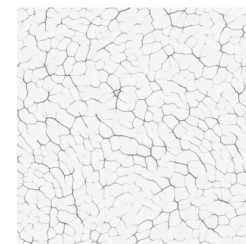
Concrete07



Concrete08



Crack01



Crack02

100

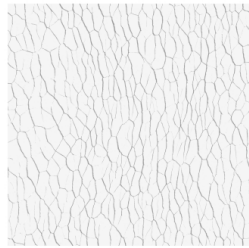
95

75

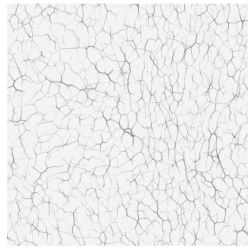
25

5

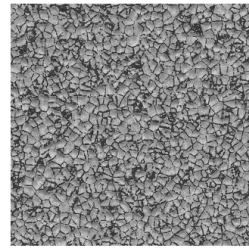
0



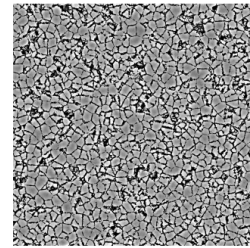
Crack03



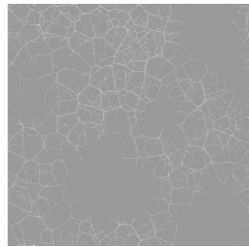
Crack04



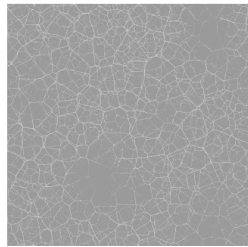
Crack05



Crack05_bump



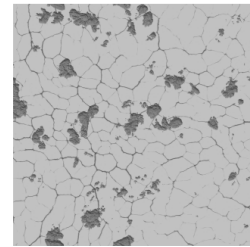
Creases01



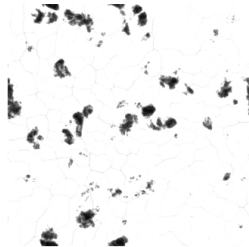
Creases02



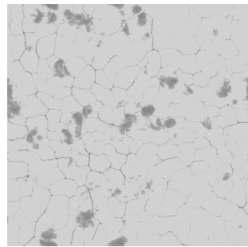
Creases03



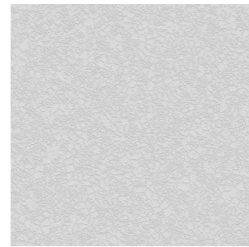
Damaged01



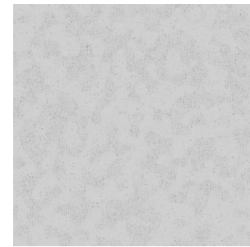
Damaged01_bump



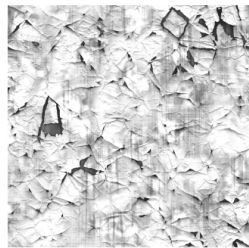
Damaged01_diffuse



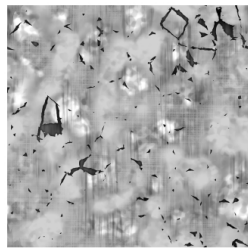
Damaged02



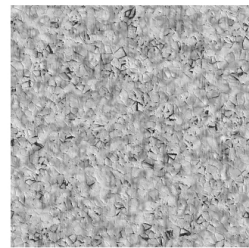
Damaged03



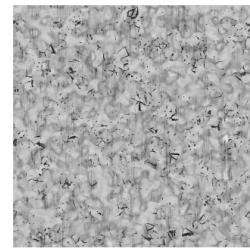
Damaged04



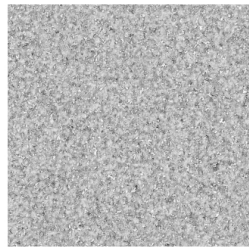
Damaged04_diffuse



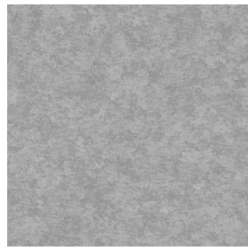
Damaged05



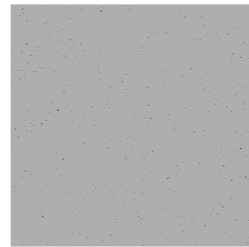
Damaged05_diffuse



Damaged06



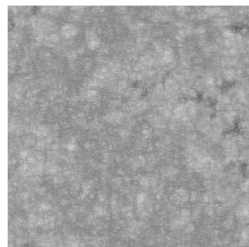
Damaged07



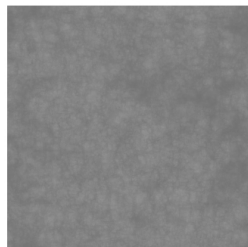
Damaged08



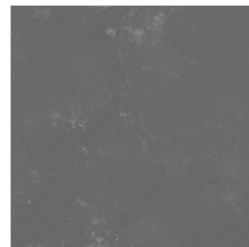
Damaged08_bump



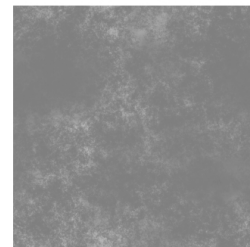
Damaged09



Damaged09_bump

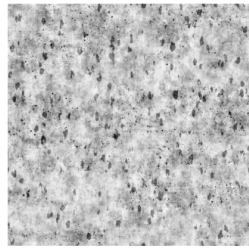


Damaged10

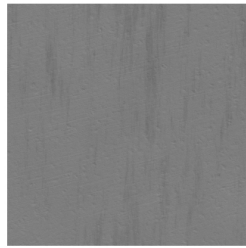


Damaged10_bump

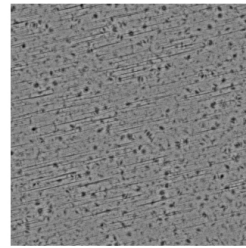




Damaged11



Damaged12



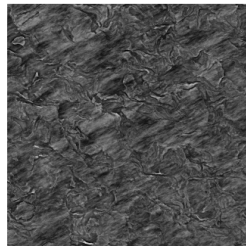
Damaged12_bump



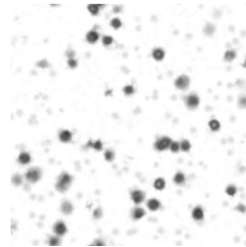
Damaged12_diffuse



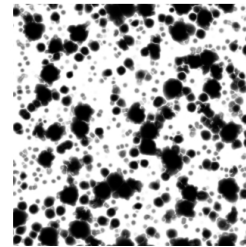
Dents01_b



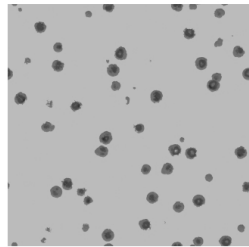
Dents01_d



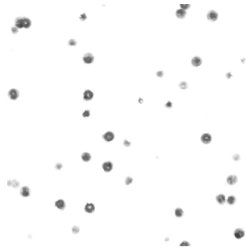
Dents02



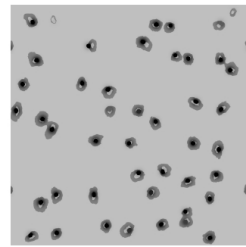
Dents03



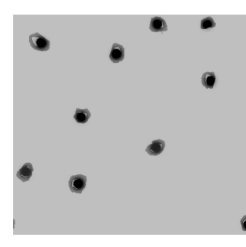
Dents04



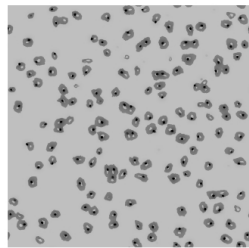
Dents05



Dents06



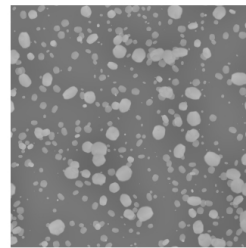
Dents07



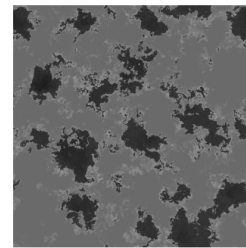
Dents08



Dents09



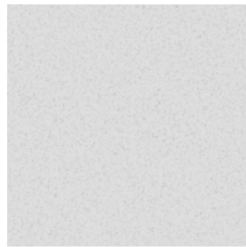
Dents10



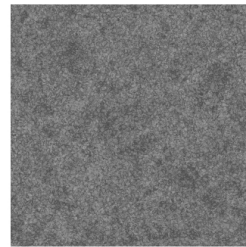
Dents11



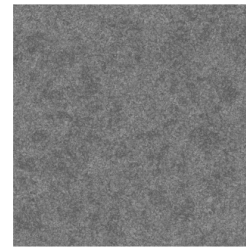
Diffuse01



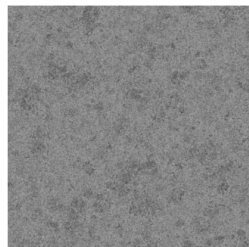
Diffuse02



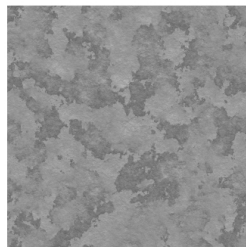
Dirt01



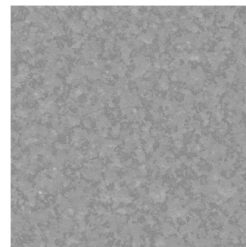
Dirt02



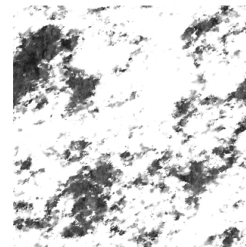
Dirt03



Dirt04

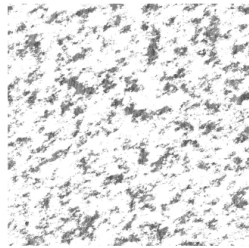


Dirt05

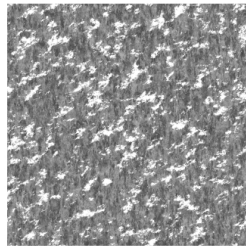


Dirt06

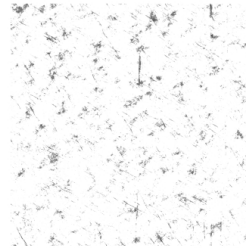




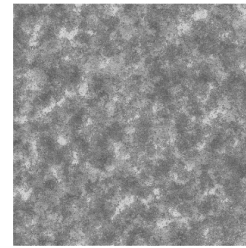
Dirt07



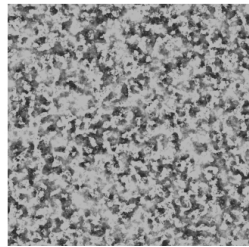
Dirt08



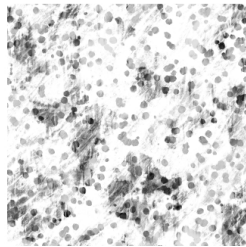
Dirt09



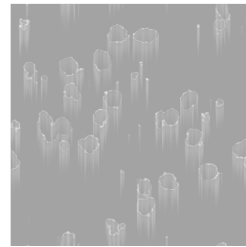
Dirt10



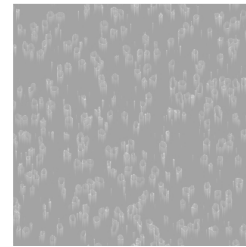
Dirt11



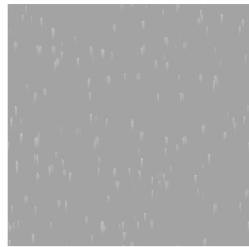
Dots01



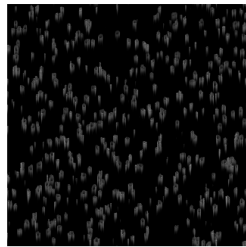
Dropping01



Dropping02



Dropping03



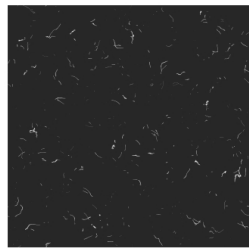
Dropping04



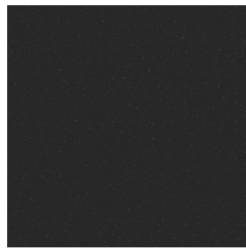
Dust01



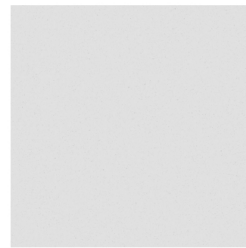
Dust02



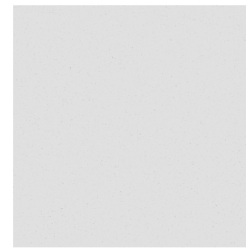
Dust03



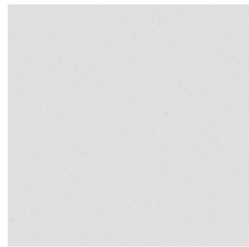
Dust04



Dust05



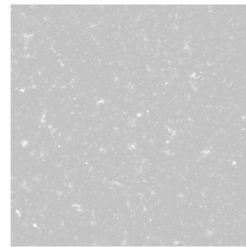
Dust06



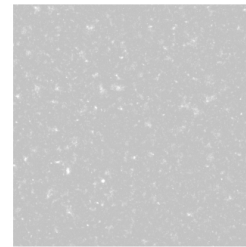
Dust07



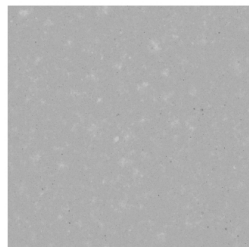
Dust08



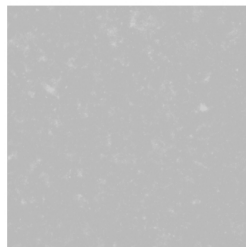
Dust09



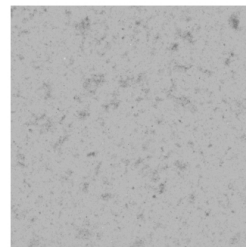
Dust10



Dust11



Dust12

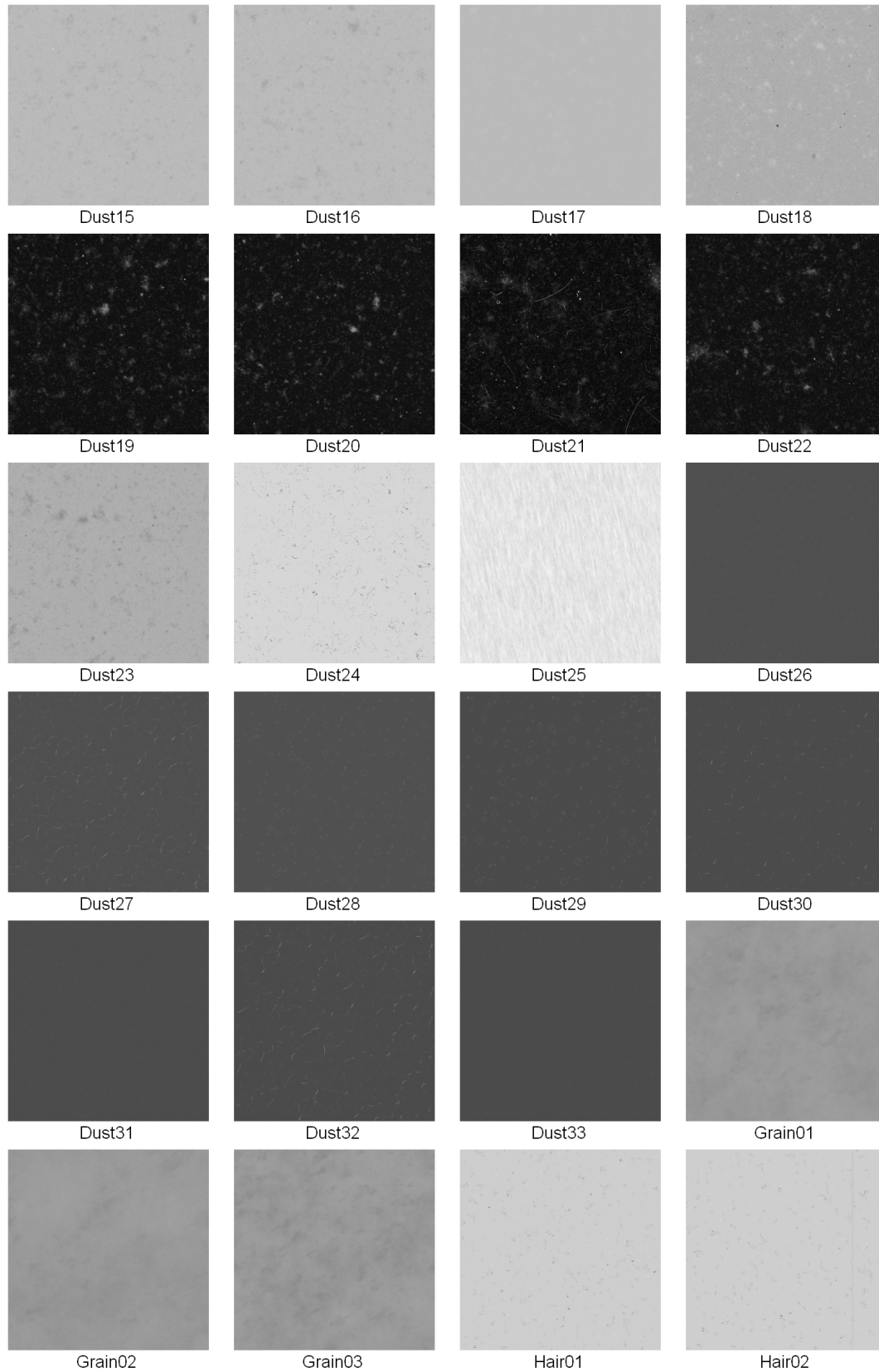


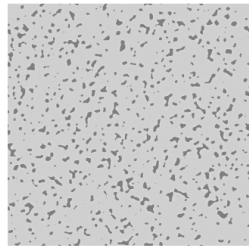
Dust13



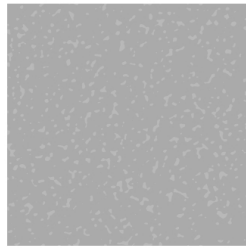
Dust14



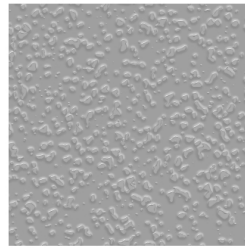




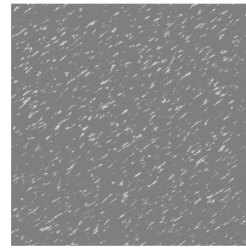
Liquid01_bump



Liquid01_diffuse



Liquid01_render



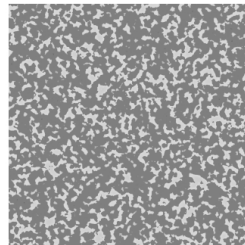
Liquid02_bump



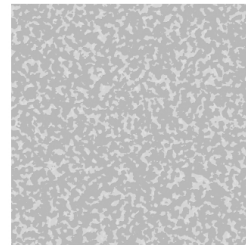
Liquid02_diffuse



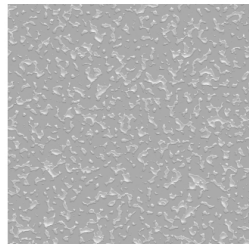
Liquid02_render



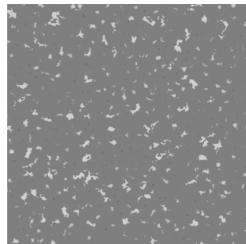
Liquid03_bump



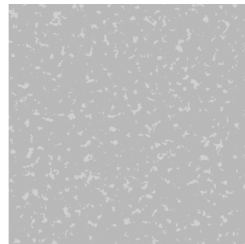
Liquid03_diffuse



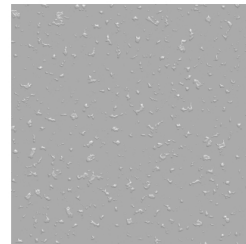
Liquid03_render1



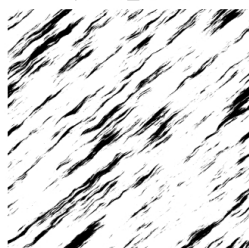
Liquid04_bump



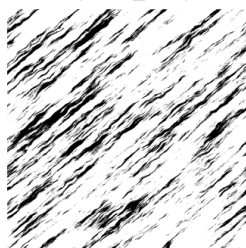
Liquid04_diffuse



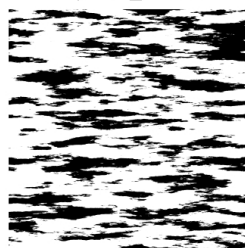
Liquid04_render



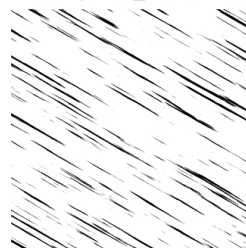
Noise01



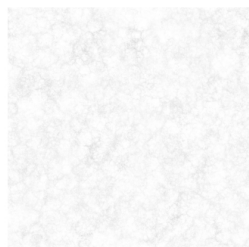
Noise02



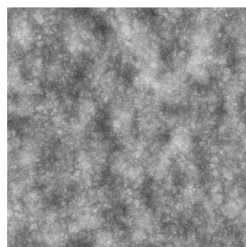
Noise03



Noise04



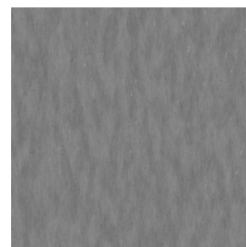
Noise05



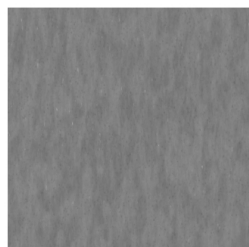
Noise06



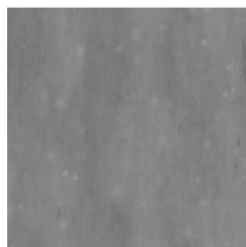
Noise07



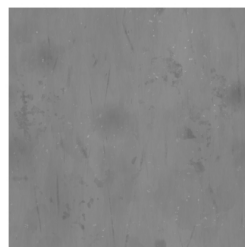
Overlay01



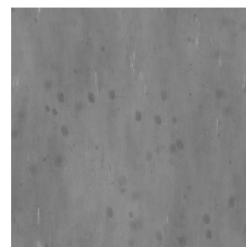
Overlay02



Overlay03



Overlay04



Overlay05



